



# AYSO EXTRA Rules & Regulations

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everyone plays<sup>®</sup>

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# AYSO EXTRA Rules & Regulations

## INTRODUCTION

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AYSO EXTRA is an optional tryout based program that provides an option to play soccer at a more challenging level for those youth players who possess the desire, appropriate skills and abilities. AYSO EXTRA is a player development, player focused program within the AYSO player development pyramid. AYSO's Six Philosophies apply to the program:

### **The EXTRA program is:**

- An approved program (April 2015).
- An AYSO gaming circuit operated by Areas and/or Sections.
- For teams participating from AYSO Regions that shall be formed through tryouts.
- Designed to supplement and support a primary AYSO program.
- Shall not harm or detract from a Region's primary program.

The player base within a Region or Area and the available volunteers to organize, to administrate, to operate and to support the program effectively will determine the Areas and Regions that make up a gaming circuit.

The Section Director or his/her designee will collaborate with the appointed staff to assist in managing the program through AYSO volunteers.

The AYSO EXTRA program and its matches shall be conducted under the AYSO National Rules and Regulations that include the US Soccer Player Development Initiatives with the following exceptions and clarifications:

## I. MATCH CONDUCT

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- A. EXTRA supplements a Region's primary program. EXTRA may not be the only program a Region operates.
- B. The Section Director or his/her designee is responsible for:
  1. Sanctioning of the EXTRA gaming circuit
  2. Oversight of EXTRA program operations
    - a. Inside the Section or
    - b. Section Interplay and/or play-offs or
    - c. Allowing participation of non-AYSO teams in the gaming circuit
  3. Ensuring dispute resolution and due process are handled quickly and appropriately.
- C. GAMING CIRCUIT GUIDELINES

1. Shall be a formal written document widely posted and/or published to be available to participants, current and prospective.
2. Shall comply with AYSO National Rules and Regulations.
3. Shall conform to AYSO National Bylaws and National Policy Statements.
4. Must include a disciplinary/misconduct policy.
5. Are to adhere to US Soccer Player Development Initiatives related to age guidelines for training, number of matches in a day and year, and rest days.
  - a. Two to three training sessions per match
  - b. Limit of 20 matches per calendar year for 10U
  - c. Limit of 30 matches per calendar year for 11U and 12U
  - d. Limit travel times

**D. OFFICIATING**

1. Referees participating in the EXTRA program must be currently registered and accepted volunteers.
2. Referees shall be a minimum of two years older than the oldest players in the division to which they have been assigned.
3. Referees shall be approved by the Region Referee Administrator (RRA) and/or Area Referee Administrator (ARA).
4. Referees shall be evaluated and approved each Membership Year.
5. Participating Regions must supply referees to cover the games being played in their Region.
6. Referees will be assigned to games in divisions for which they are certified based on certification badge level as follows:
  - a. 10U Basic – Regional
  - b. 12U/13U/14U Intermediate
  - c. 14U to 18U Advanced or National
  - d. Recommended to be one badge level higher than the above with experience in positive sideline management.

**E. COACHING**

1. Selection
  - a. Coaches participating in the EXTRA program must be currently registered and accepted volunteers.

- b. Must be an active participant in the Region's standard primary program as an instructor, coach or referee mentor, or other volunteer service the Region determines adequate to fulfill this requirement.
  - c. Coach and assistant coach assignments shall be renewed each season.
2. Coaches must have completed the AYSO training levels below:
    - a. 10U Division - U10 Certified
    - b. 11U/12U Divisions - U12 Coach Certified
    - c. 13U/14U Divisions - Intermediate and Advanced Coach Certified
    - d. 15U Division and Up – Advanced with National Preferred
  3. Each EXTRA Program Team shall have a coach and an assistant coach.
- F. DUTIES AND RESPONSIBILITIES OF COACHES, REFEREES, OFFICIALS, OTHER VOLUNTEERS, SPECTATORS, TEAM MEMBERS AND OTHER PARTICIPANTS**
1. All participants in EXTRA shall exemplify the highest standard of AYSO's Six Philosophies.
  2. All participants will provide signed Kids Zone pledges to the Region or coach.
  3. Are subject to the code of conduct policy set by the gaming circuit and National Policy Statement 2.12.

## II. TEAMS

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- A. Area Directors shall approve the number of teams participating from each of their Regions.
- B. Shall be formed in advance of primary program team formation.
- C. Must undergo new selections each Membership Year with no guaranteed rosters positions for coaches or players.
- D. Team Rosters are to be entered in AYSO's Registration System of Record, before the primary program, and shall include:
  1. Regional and divisional identification;
  2. Coach's and assistant coach's names, address, home and work phone numbers, e- mail addresses, coach training level and Safe Haven certification date;
  3. Player information: name, address, phone number, birth date, AYSO registration number and date of registration and jersey number;
  4. Team number, uniform colors and team name (if available); and
  5. Approval of the Regional Commissioner certifying players and coaches.
- E. The determination of the appropriate number of teams in a division should be based on:
  1. The population of available players in the divisions in a Region;

2. The effect the creation of the teams will have on the standard primary program;
  3. The capability of the player pool from within the Region;
  4. Field availability;
  5. Age-appropriate referee support; and
  6. The effect on the program-wide team balancing.
- F. Regions forming more than one team in a gender/age division must receive written approval from their Area Director prior to the formation of the teams.
- G. Regions may not have more teams in an EXTRA Program division than in its Standard Primary Program division.
- H. Regions that create multiple teams in the same gender/age division shall be balanced. A/B teams shall NOT be created.
- I. Single-year age bracketing is permissible and recommended. A gaming circuit may also have two-year age bracketing where such action may be in the best interest of a sustainable program. In such cases, the age of the oldest player will determine the age bracket placement of the team.
- J. AYSO Identification Cards shall be used for players and coaches.
1. Player ID cards shall bear the name, AYSO ID number, a recent photo and the signature of the Regional Commissioner.
  2. Coach ID cards will be specified by the Program Administrator and shall bear the name, AYSO ID number, a recent picture and a Section/Area/Region (nn/a/nn) designation. Coaches shall wear ID cards visibly on their person during pre-game check-in and for the duration of all matches.
- K. Coaches must have an official AYSO roster, ID cards and copies of AYSO Player Registration Forms (medical release forms) for each participating player as well as their own ID cards. These must be at all events (games, practices, scrimmages, parties, etc.) in which the team participates.

### III. REGISTRATION

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**A. Player Eligibility:**

1. Each Regional Commissioner of a Region electing to and accepted by the gaming circuit to participate in the EXTRA Program is responsible for his/her Region's compliance with established player eligibility requirements.
2. Player eligibility, as it pertains to age requirements to participate in a specific gender/age bracket, is defined in the AYSO National Rules & Regulations.
3. Players not currently registered as a member of AYSO may attend a tryout by completing the non-AYSO player tryout form and paying the appropriate nominal fee.



4. Players eligible to participate in match play must be currently registered in AYSO and have participated in a scheduled player evaluation at dates and times determined by the Region.
5. The AYSO System of Record shall be the source of determining all players' current registration status.
6. An EXTRA side-by-side player may not play on another AYSO standard primary program team during the same season, nor will they be eligible for All-Star play.
7. An EXTRA concurrent player may play on another AYSO standard primary program team during the same season, and they will be eligible for All-Star play.
8. Players may be added to an EXTRA program team as long as they are not rostered on another AYSO team and comply with the requirements herein. The additional player must be approved by the Regional Commissioner and the Area Director.

**B. Player Selection:**

1. AYSO EXTRA teams must be chosen by fair and impartial tryouts. Tryout dates for AYSO EXTRA teams will be posted on the host Region's website and communicated to the player participants.
2. The tryout date will be set by a Region's EXTRA Coordinator with the approval of the RC and/or Region's Board of Directors.
3. AYSO EXTRA Programs will make every effort to hold multiple tryout sessions (at least two) on alternating days of a week to allow players to select when they may tryout.
4. Copies of tryout records may be requested by the EXTRA Section Coordinator. Regions are advised to maintain records.
5. Players may only be selected from candidates who attended tryouts. The Section Director or his/her designee overseeing the gaming circuit must approve any exceptions.
6. Once selected and position accepted, the player may not drop off one team and be picked up by another team during that season. All players and parents will sign the team commitment form, which prohibits all participants in the AYSO EXTRA Program from switching teams during the season.
7. Tryouts require standard format and evaluation forms available from the AYSO National Office Programs Department.
8. Players on EXTRA rosters will not be available to AYSO United participation from August 1 to December 31, or during the EXTRA gaming circuit play.

**C. Player Selection Procedure:**

1. Evaluators shall be Advanced or National Coach Certified. AYSO Camps Coaches may be used as an alternative.
2. Evaluations shall be as impartial as possible.
3. Coaches of an EXTRA Program Team may not participate in their team's evaluation. Coaches should observe all the players throughout the evaluations.

4. A parent of a player trying out for an EXTRA Program Team may not participate as an evaluator for his/her child's gender/age bracket.
5. Evaluators are strongly encouraged to use a small-sided game format to evaluate players. Evaluators are strongly encouraged to utilize the AYSO Player Evaluation Procedure available at ayso.org.
6. Evaluators shall submit player rankings/ratings and recommend the most capable and deserving players.
7. The Selection Committee should consist of the Regional Commissioner, the Regional Coach Administrator, the Regional EXTRA Program Administrator, the EXTRA Program Coach and any other designees by the Regional Commissioner.
8. Regional Commissioners shall attest to coach compliance, with the respective Area Director's oversight/verification. The list of approved coaches and assistant coaches shall be submitted to appropriate gaming circuit administrator/registrar.

**D. Player Commitment**

1. Players selected to the EXTRA Program will commit to their teams as their priority non-school activity.
2. It is expected that every player attends each practice and game at the scheduled times.

**E. Ineligible Participants**

1. Use of ineligible player or coach will result in consequences for those responsible for the transgression.
2. Consequences may affect participation by the player, coach, or other AYSO volunteers responsible.
3. Disciplinary actions are subject to AYSO's Dispute Resolution and Due Process procedures.

**IV. PLAYERS' EQUIPMENT**

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- A. All Uniforms and equipment shall be in accordance with AYSO National Rules and Regulations
- B. The home team in a match is responsible for wearing uniform jerseys (or scrimmage vests) that clearly distinguish them from the other team. In case of color conflicts, the home team is required to change uniform colors.
- C. The home team in a match is responsible for wearing uniform jerseys (or scrimmage vests) that clearly distinguish them from the other team. In case of color conflicts, the home team is required to change uniform colors.

**V. FINANCE AND SERVICES**

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- A. Regions are to set EXTRA program fees for participants to cover costs of participation.
- B. EXTRA player fees may include payment for paid trainers for development and continuing education of coaches and players and must comply with National Policy Statement 2.5.

- C. Coaches or administrators shall not be paid.
- D. Gaming circuits shall set budgets as part of the Area or Section.
  - 1. Budgets are to be approved by the Executive Members of the participating Regions and Areas in the gaming circuit.
  - 2. Gaming circuits should be self-sustaining.
  - 3. Team fees are to be agreed on an annual basis.
  - 4. Accounting shall be tracked in NAP Online as required for Areas and Sections.

